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Investigating Allocation of Heterogeneous Storage Resources on HPC Systems

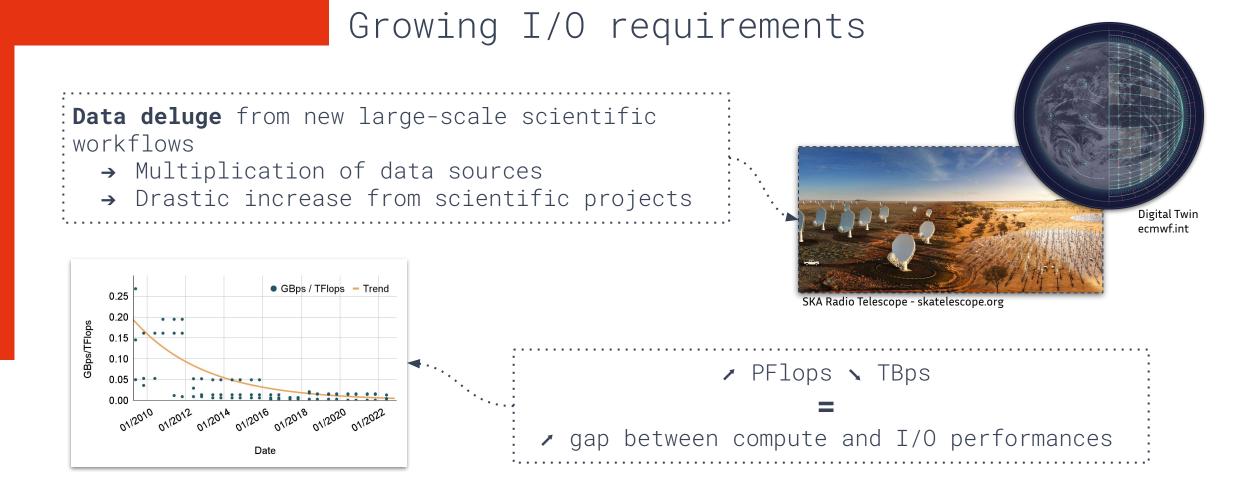
Julien Monniot, François Tessier, Gabriel Antoniu - Team KerData@INRIA - France

7th Per3s Workshop - 30/05/2023



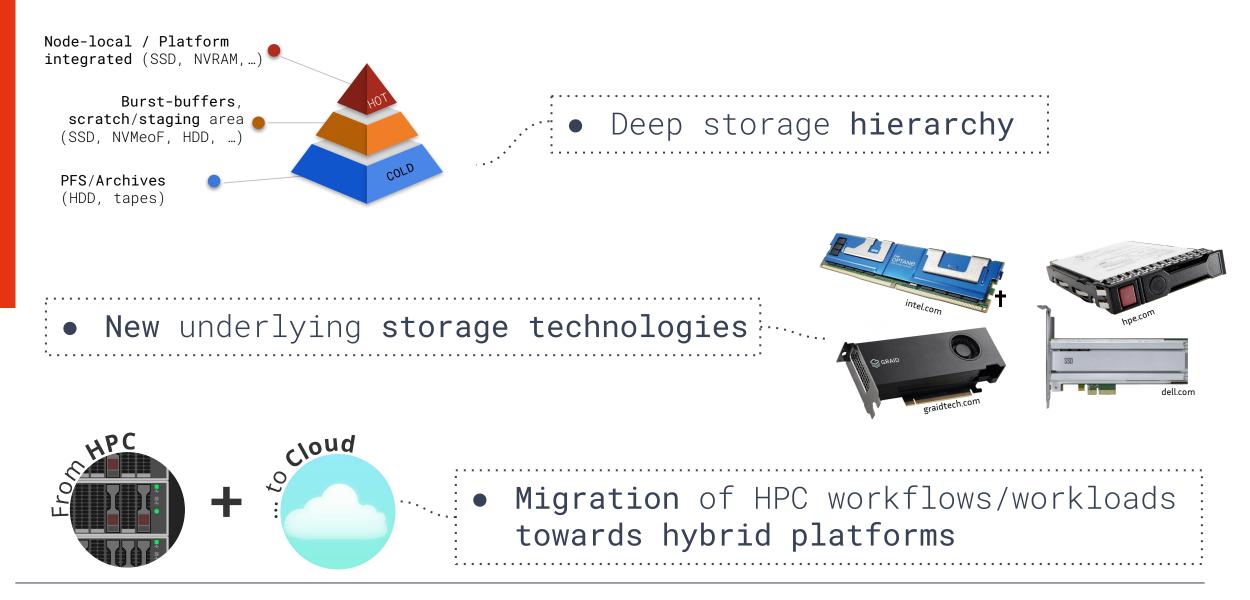
Context and motivations



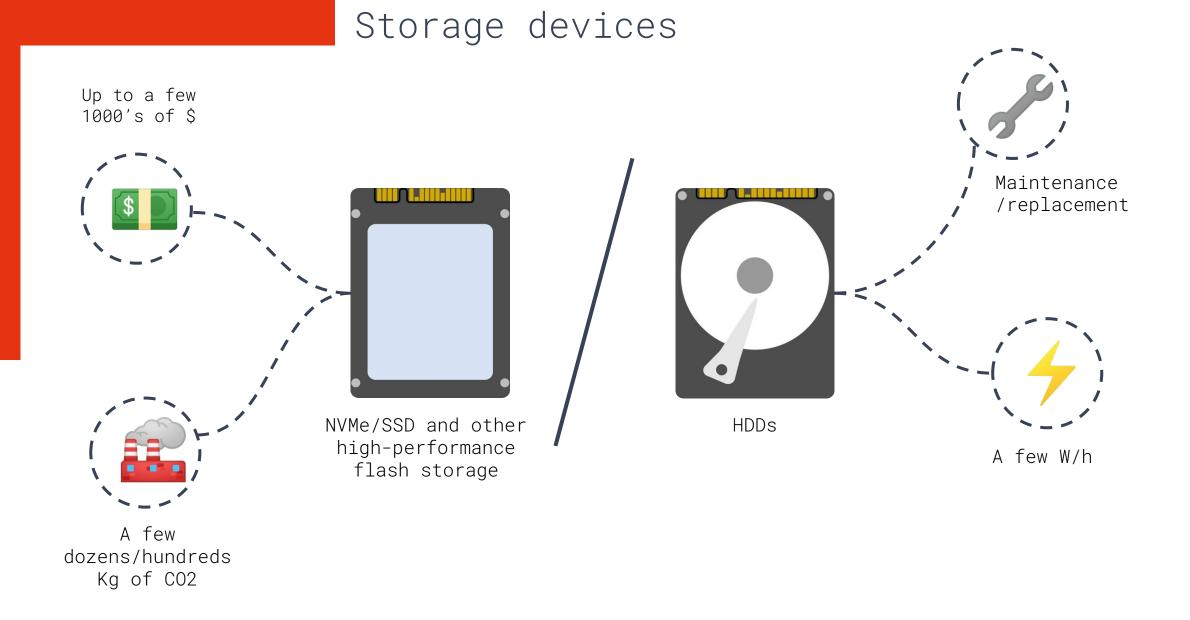




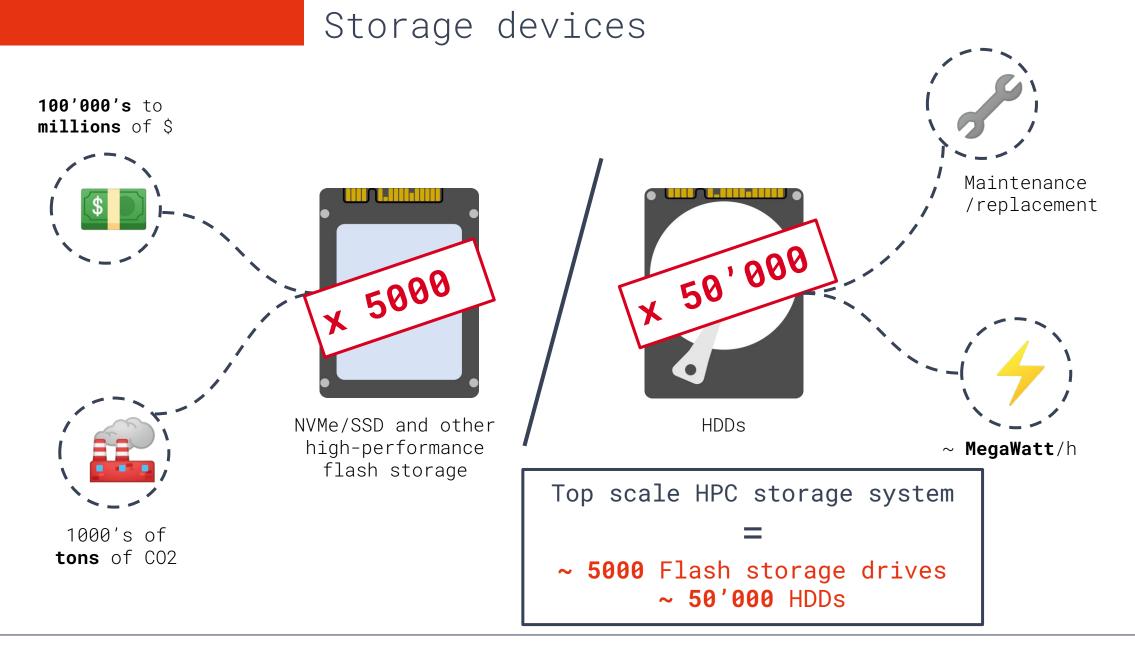
Current trends







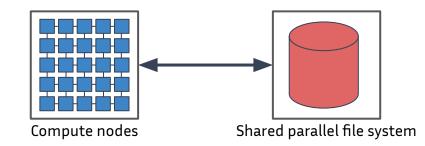
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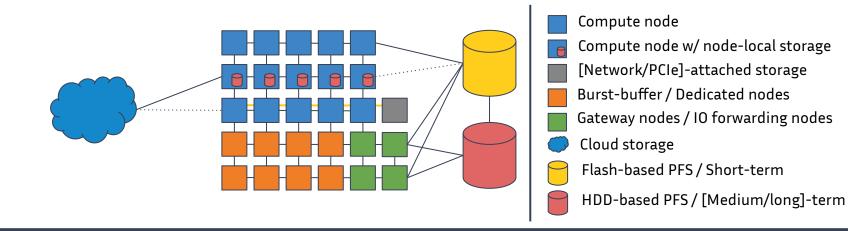
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Finding balance between performance and complexity

We went from traditional HPC storage systems...



...to more complex and hybrid resources:





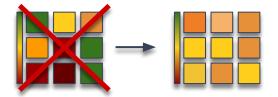
Complexity and underutilization of resources



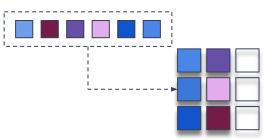


Problem statement

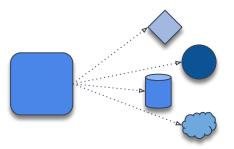
How can we leverage all available heterogeneous storage resources in order to maximize I/O efficiency?



Make **efficient** and **fair** use of all storage resources



Transparently allocate storage for users and applications



Deal with heterogeneity of hardware resources





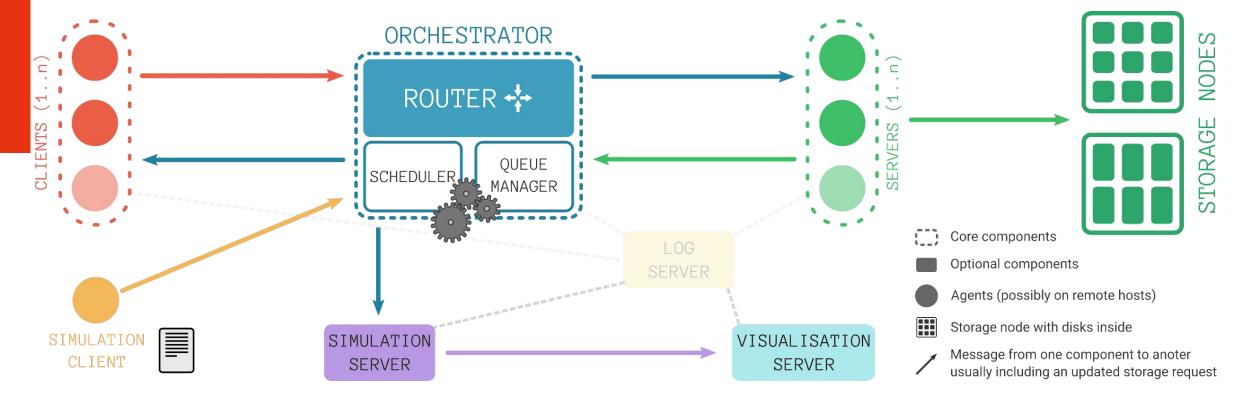
Our proposal: StorAlloc





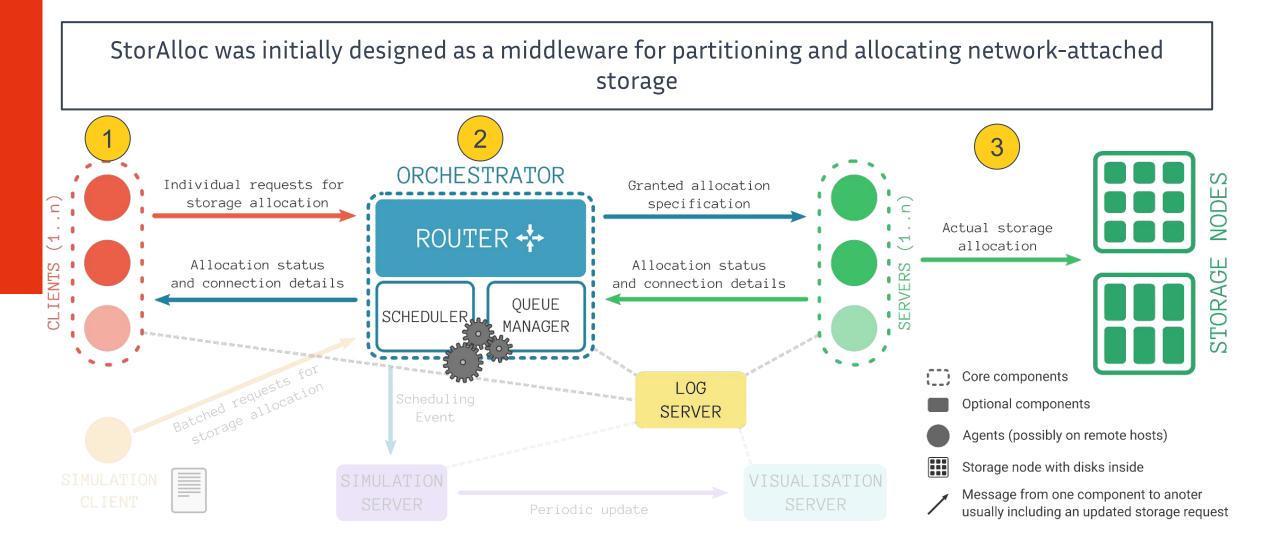
Simulation of storage-aware job scheduler → Easy implementation of new scheduling algorithms

- → Representation of diverse storage technologies
- → Detailed simulation metrics

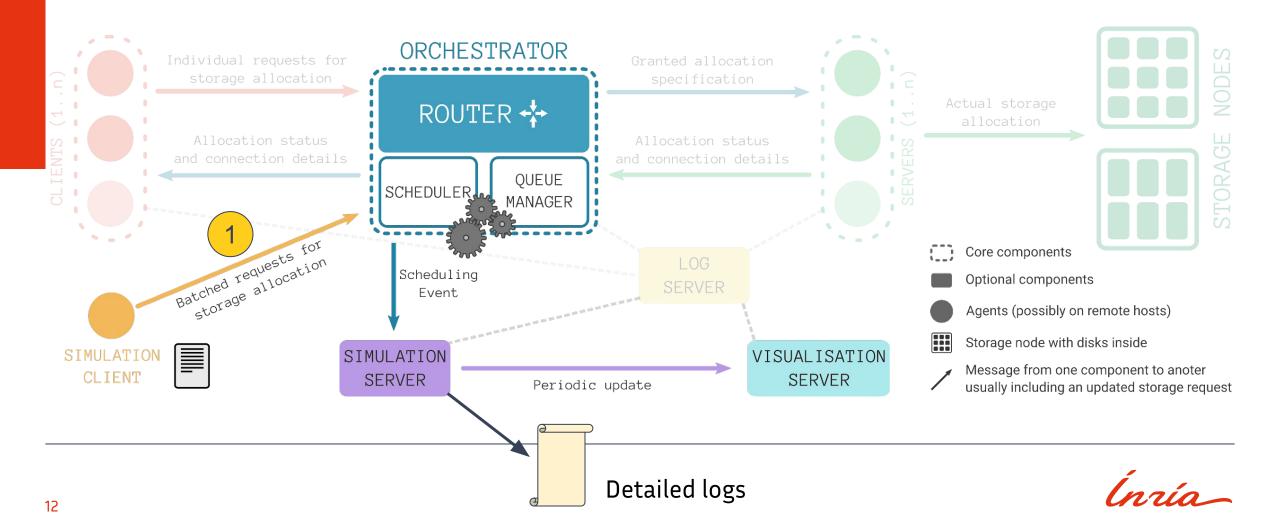


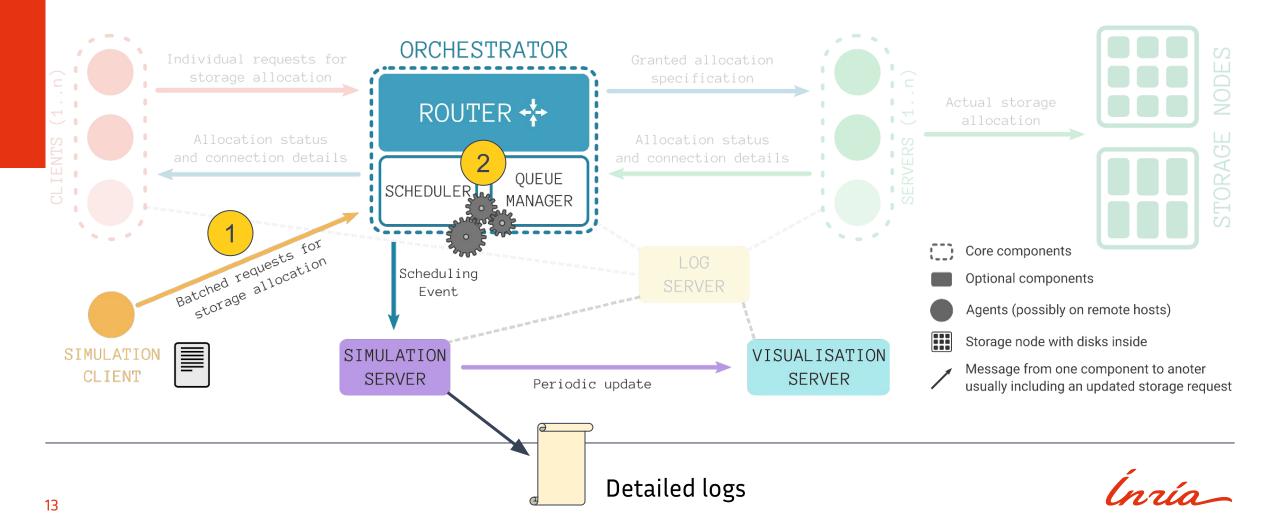


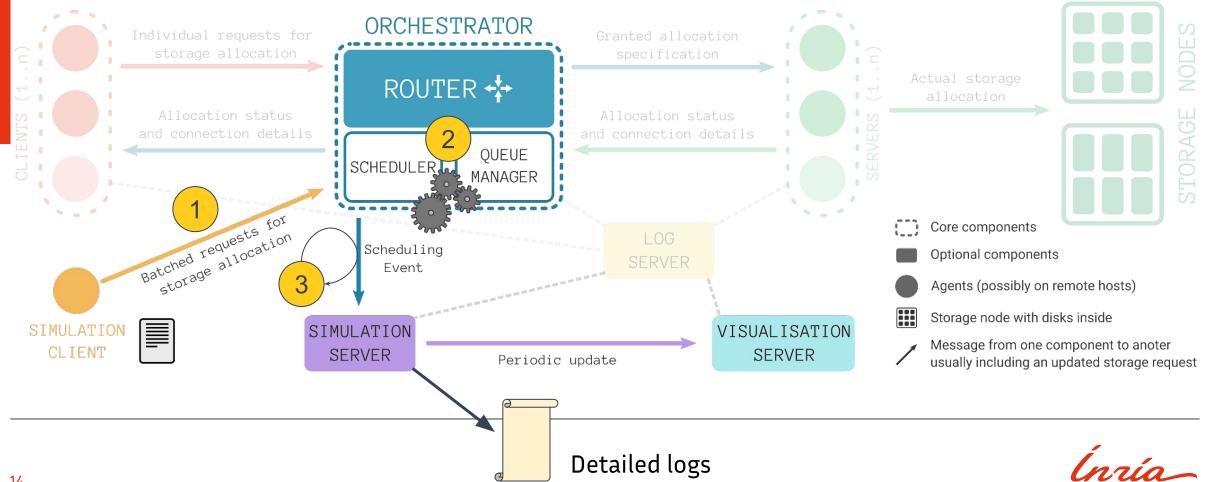
Core components

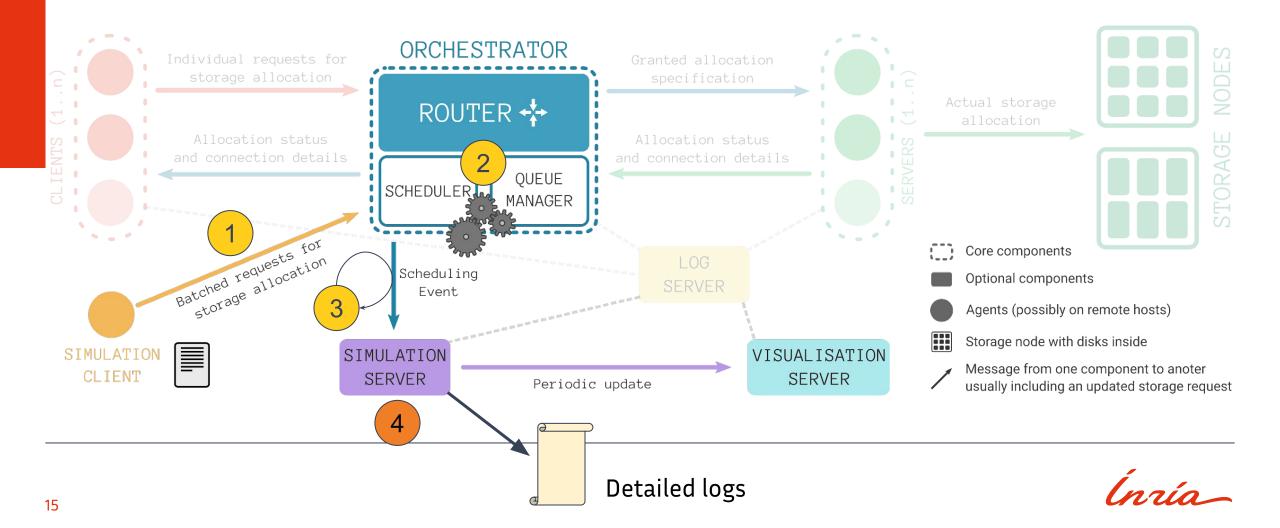


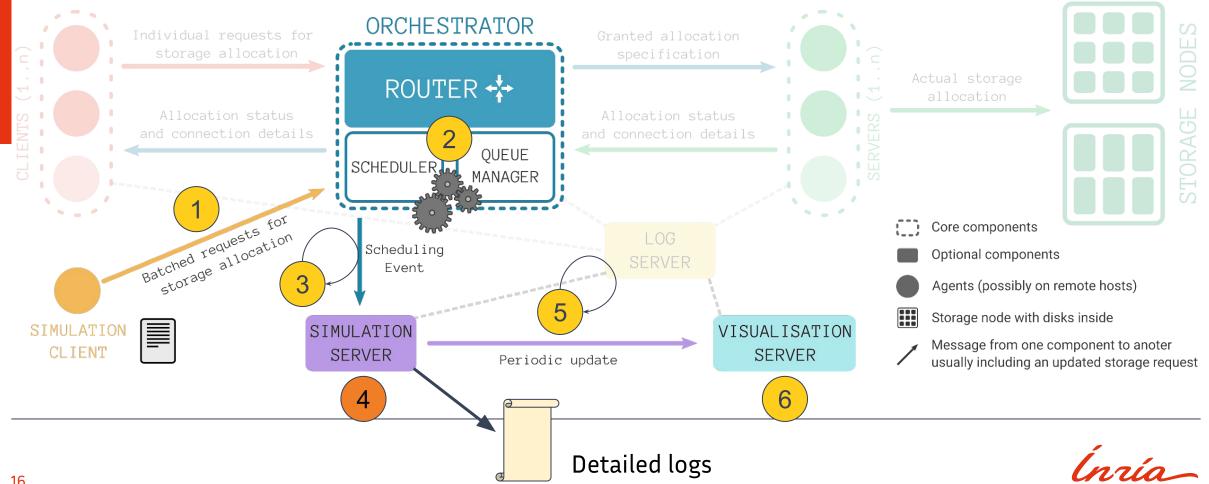


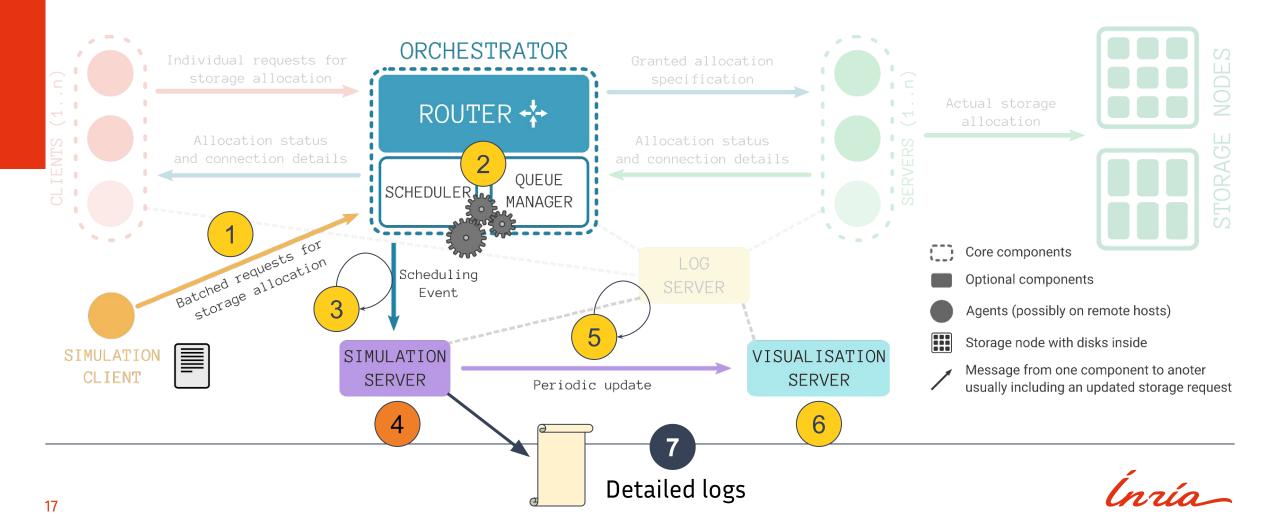












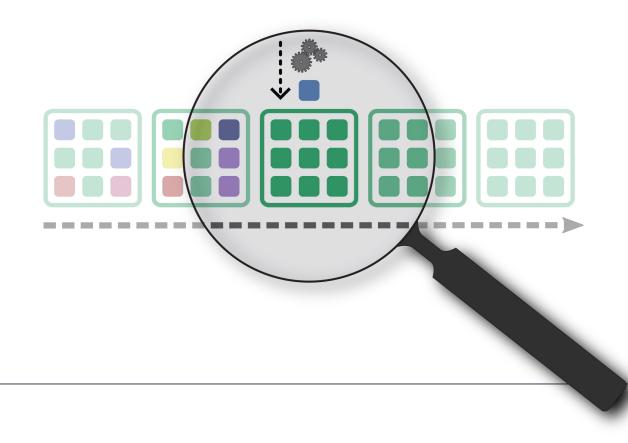


Experiments and results



Experiments goal

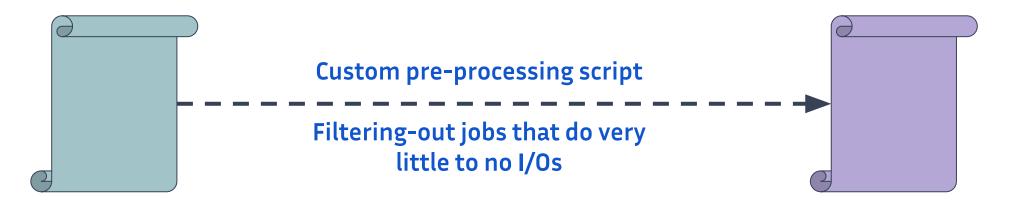
Can we use StorAlloc simulations to get **useful** and **relevant insights** on the **storage allocations**?





Experimental protocol

We use a single dataset, extracted from processed Darshan traces, for all experiments



- Darshan I/O traces¹
- From Theta (~12PFlops Cray XC40 supercomputer)
- 1 year
- ~ 624,000 jobs traced

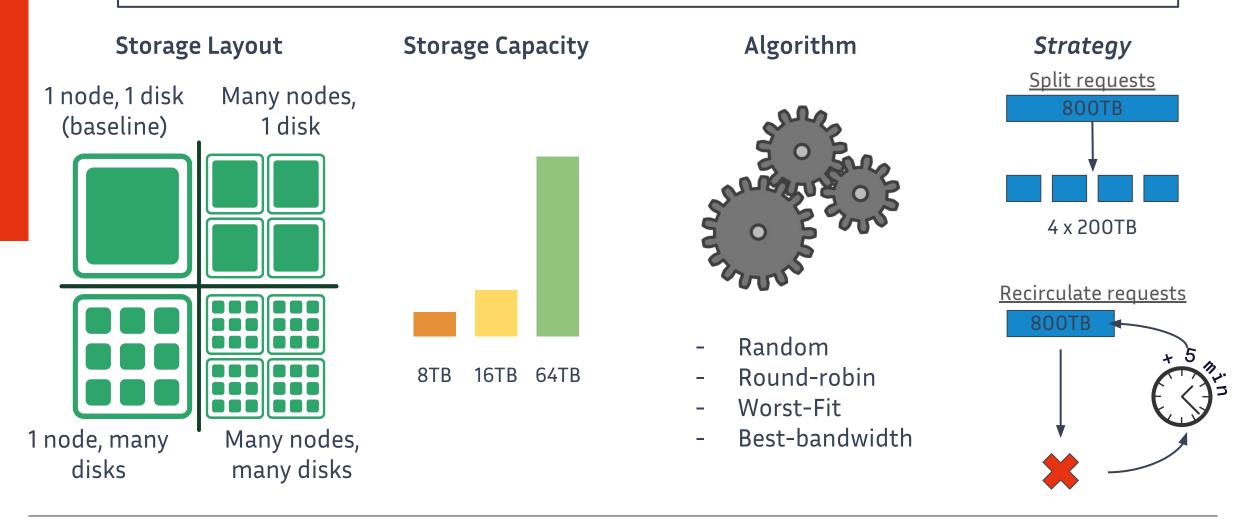


- 1 year
- ~ **24,000** "I/O-intensive" jobs



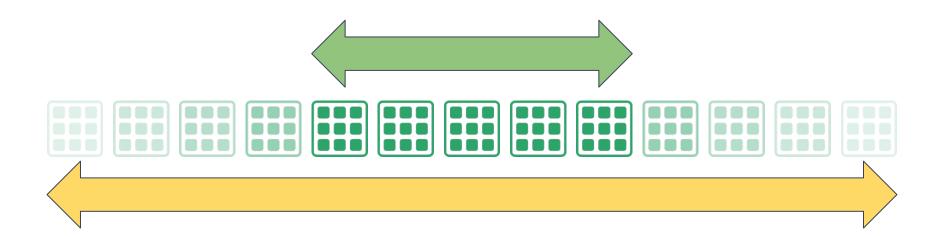
Experimental protocol

We run the allocation simulation several times on a laptop, for all combinations of parameters





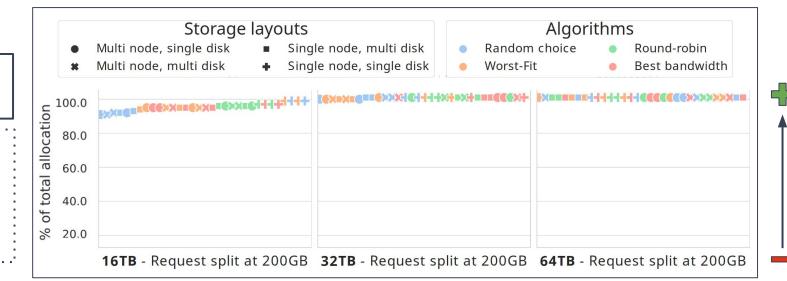
Given a dataset of jobs from Theta, can we determine a good fitting burst-buffer capacity for this platform?





What % of requested storage did we successfully allocate?

- Between ~80 and 90% for 16TB storage capacity
- ~100% for 32TB storage capacity with
- Round-robin and Best bandwidth
- ~100% for 64TB storage capacity



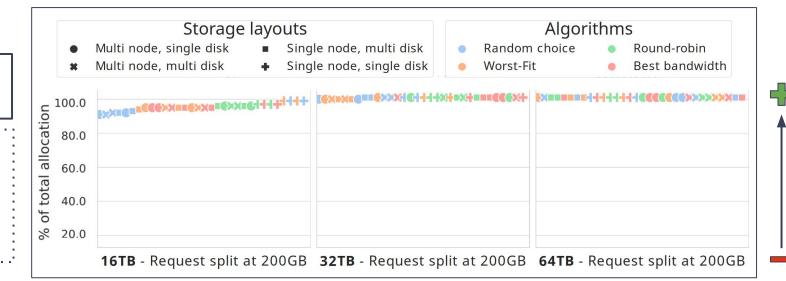


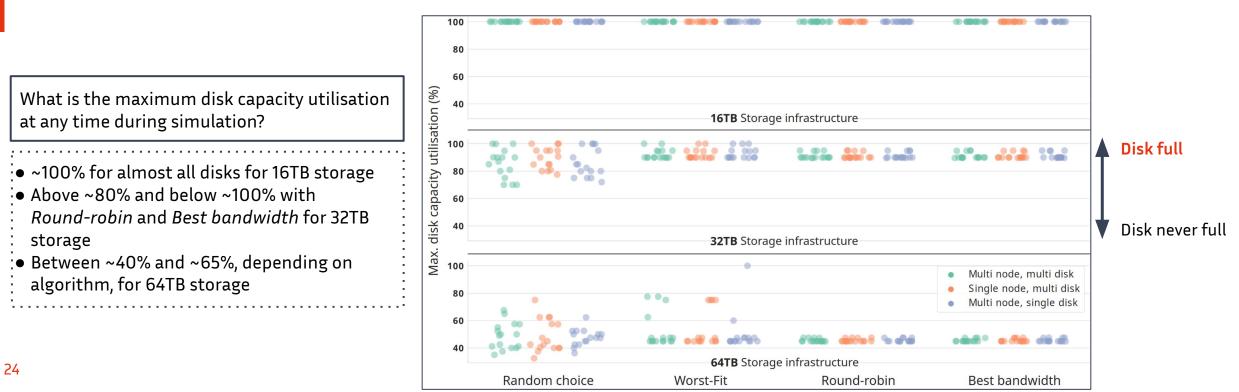
What is the maximum disk capacity utilisation at any time during simulation?

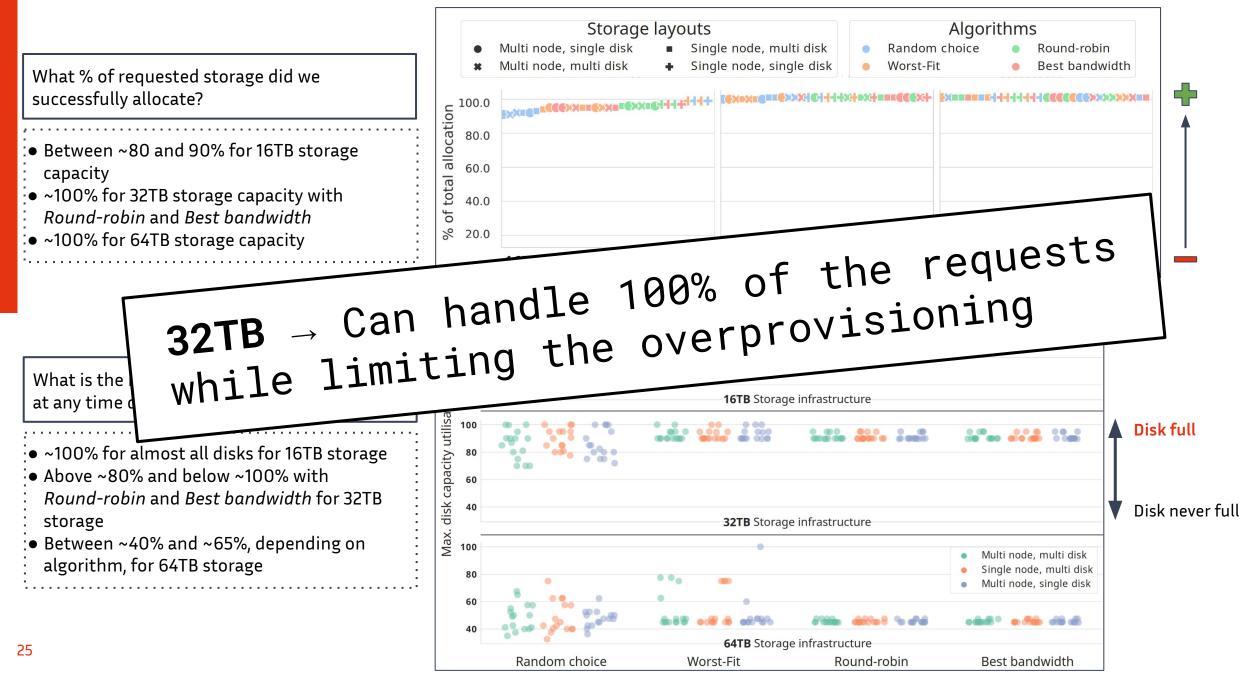
- ~100% for almost all disks for 16TB storage
- Above ~80% and below ~100% with
- Round-robin and Best bandwidth for 32TB
- storage
- Between ~40% and ~65%, depending on
- algorithm, for 64TB storage

What % of requested storage did we successfully allocate?

- Between ~80 and 90% for 16TB storage capacity
- ~100% for 32TB storage capacity with
- Round-robin and Best bandwidth
- ~100% for 64TB storage capacity









- Simulators [1][2] for HPC platforms are often:
 - Rather compute-centric
 - Not accounting for heterogeneity of storage
 - Focused on data **movement**, not storage **provisioning**
- Some initiatives deal with heterogeneity and performance in storage, but not as simulators or hybrid solutions (DAOS, Rabbit, ...)
- Some solutions focus on scheduling storage, but for a **single tier of storage** (eg. burst-buffer) [3][4][5]

[1] Versatile, Scalable, and Accurate Simulation of Distributed Applications and Platforms, H. Casanova et al.

[2] Developing Accurate and Scalable Simulators of Production Workflow Management Systems with WRENCH, H. Casanova et al.

[3] Dynamic Provisioning of Storage Resources: A Case Study with **Burst Buffers**, Tessier et al.

[4] Sizing and Partitioning Strategies for **Burst-Buffers** to Reduce IO Contention, Aupy et al.

[5] Automatic Dynamic Allocation of Cloud Storage for Scientific Applications, Al-Dhuraibi et al.



What's next?



Porting StorAlloc to WRENCH ...



SIMULATORS

USER API

DEVELOPER API

SIMULATORS OF WORKLOAD **EXECUTIONS WITH RUNTIME** SYSTEMS

SIMULATED RUNTIME SYSTEMS

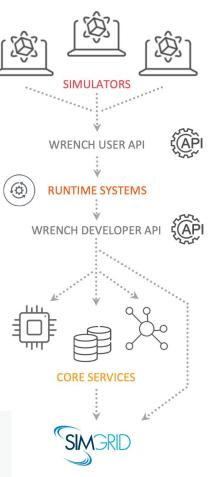
- General-purpose runtime systems
- Workflow management systems
- Research prototype runtime systems

SIMULATED CORE SERVICES

- Computation (Cloud, Batch, Rack)
- Storage (XRootD, Globus, FTP)
- Network Monitoring (Vivaldi)
- Data Location (Replica Catalog)
 - SIMULATED PLATFORM
 - SimGrid S4U API



https://wrench-project.org/wrench/2.1/



- Linear system solver instead of DES:
 - Feedback *during* simulation Ο
 - Potential for better accuracy Ο
- Has a **batch scheduler implementation** we can build upon

In collaboration with Henri Casanova





Porting StorAlloc to WRENCH ...



SIMULATORS SIMULATORS OF WORKLOAD Ô Custom storage-aware Ø **EXECUTIONS WITH RUNTIME** simulator SYSTEMS SIMULATORS (API WRENCH USER API SIMULATED RUNTIME SYSTEMS **USER API** Adding new • General-purpose runtime systems **RUNTIME SYSTEMS** • Workflow management systems storage-related logs • Research prototype runtime systems (API WRENCH DEVELOPER API New Storage Service SIMULATED CORE SERVICES **DEVELOPER API** • Computation (Cloud, Batch, Rack) w/ user defined Storage (XRootD, Globus, FTP) allocation function Network Monitoring (Vivaldi) • Data Location (Replica Catalog) **CORE SERVICES** Custom variability and SIMGRID SIMULATED PLATFORM SIMGRIE contention models thanks to • SimGrid S4U API Simgrid callbacks

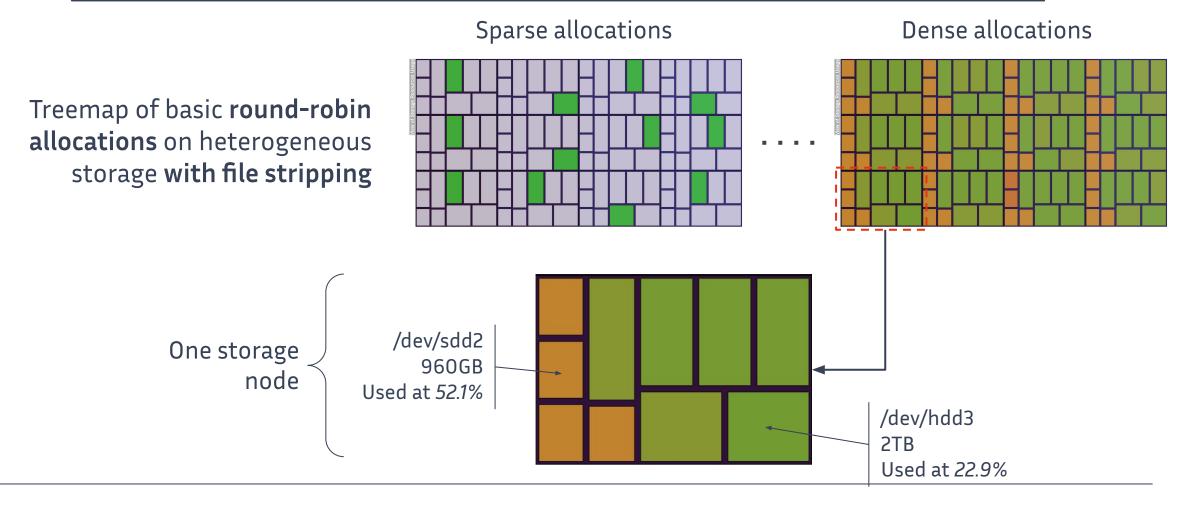
https://wrench-project.org/wrench/2.1/



Porting StorAlloc to WRENCH...



Observing the allocation algorithm behaviour throughout the simulation

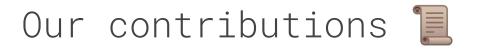


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Conclusions





- Exploring methods for dynamic allocation of heterogeneous storage resources
- StorAlloc: a simulation-based testbed for scheduling algorithms and storage abstractions
- Preliminary validation: useful insights on the allocation process, using data from actual job executions on Theta

[1] Julien Monniot, François Tessier, Matthieu Robert, Gabriel Antoniu. StorAlloc: A Simulator for Job Scheduling on Heterogeneous Storage Resources. HeteroPar 2022, Aug 2022, Glasgow, United Kingdom.





- Ongoing integration with state of the art simulation framework (WRENCH)
- Study and development of scheduling algorithms for storage resources
- Integrate and test algorithms developed with StorAlloc in a resource manager such as **SLURM**

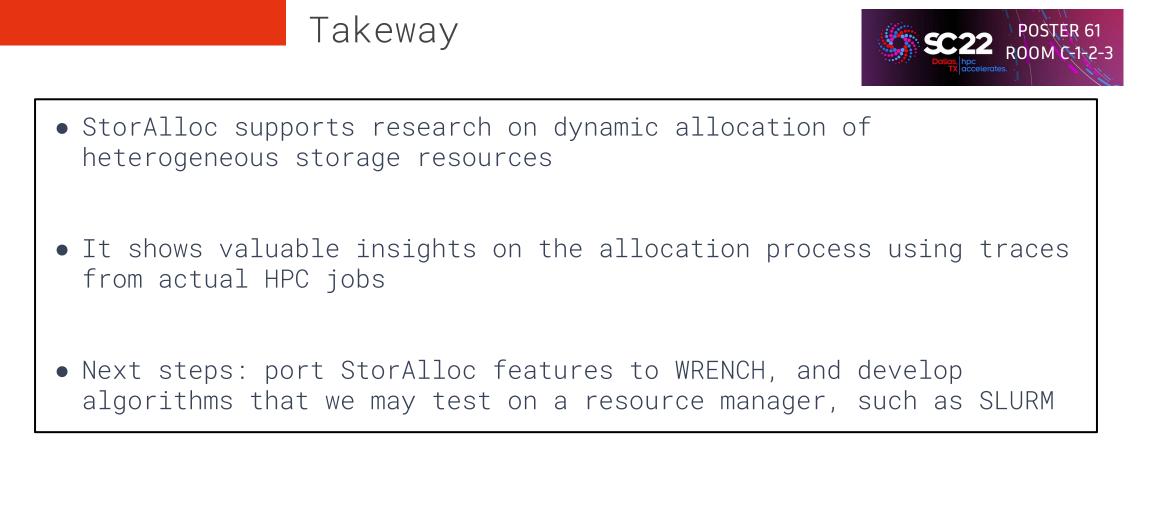


Conclusion

Thank you!







Github repository: https://github.com/hephtaicie/storalloc Contacts:

{ julien.monniot, francois.tessier, gabriel.antoniu }@inria.fr





Extras

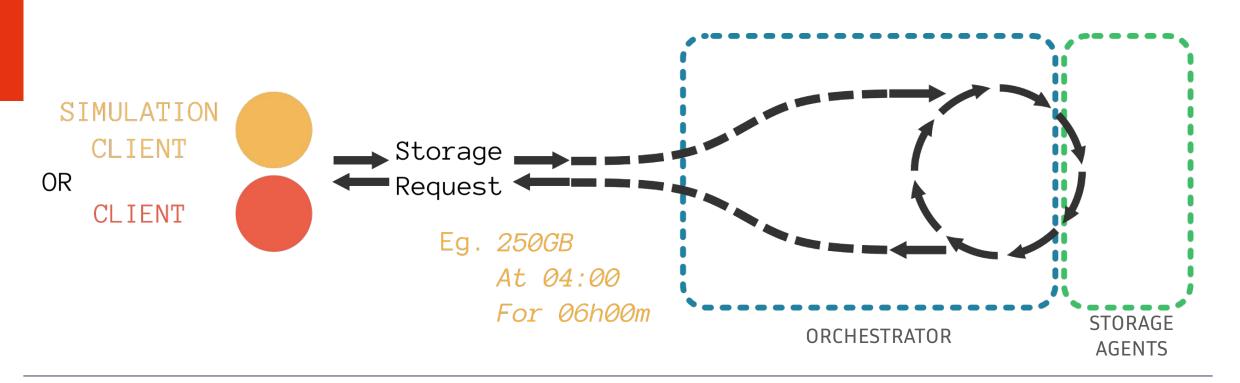


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How to support user storage requirements?

Two kinds of messages:

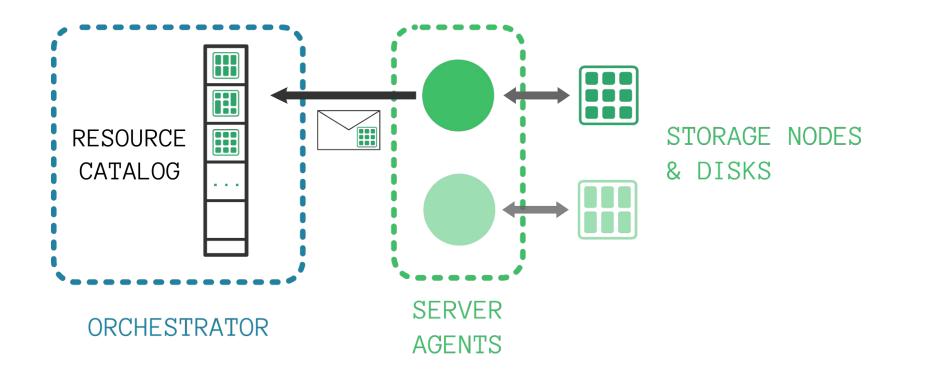
- Storage **request** → Ask for some storage
- Storage **registration** → Declare that you can instrument some storage resources



How to declare storage on the go?

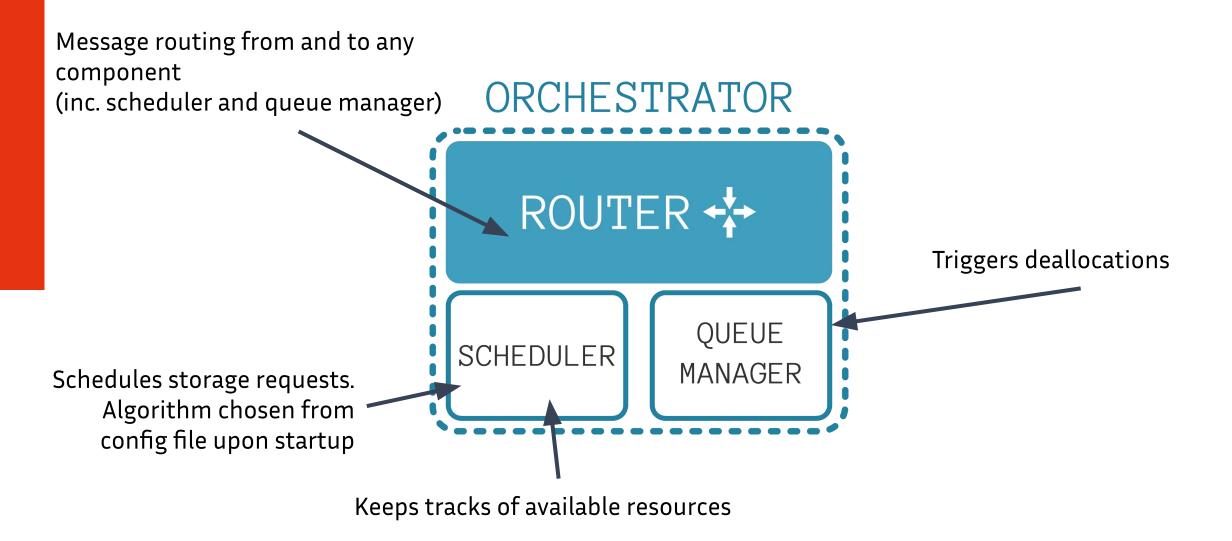
Two kinds of messages:

- Storage **request** → *Ask for some storage*
- Storage **registration** → Declare that you can instrument some storage resources



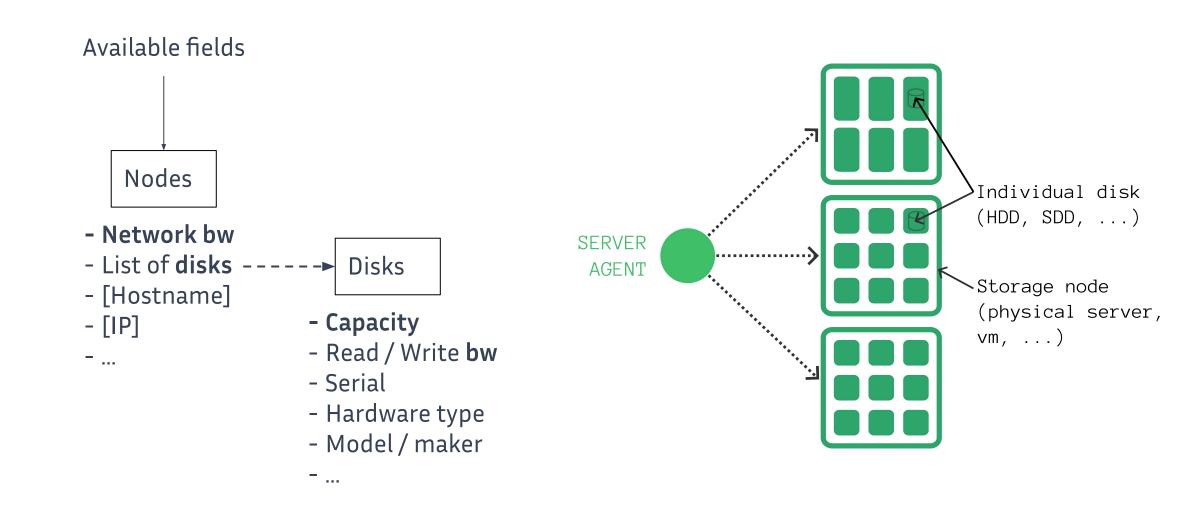


Detail: How to swap algorithms?





Detail: How to abstract heterogeneous storage?





Research direction

The case for dynamic allocation of heterogeneous storage resources:

- **Reconfigure** storage on the fly (*hardware level*)
 - \circ $\ \mbox{Easier integration}$ and use of new storage technologies
- Holistic view of contention areas
- Single interface for giving access to raw storage
 - User/application/middleware may get full control of allocated resources

